

ABSTRACT

Today, the representation model of three-dimensional (3D) virtual on the computer is very popular. Virtual 3D modeling requires a good interaction with user to get a clear perspective of the object.

Some 3D modeling software using a pointer like a mouse or keyboard felt was lacked in providing degrees of freedom point of view of the 3D model. Hopefully this application can display virtual 3D models and can be accessed easily from anywhere.

By applying the technology of Augmented Reality Viewer 3D models can be presented with more interactive. Objects in the real world can be used as a tracker for the purposes of 3D models of interaction, making it easier to display the 3D model.

This application can display a simple 3D model insufficientFPS (Frame rate per Second).

Keywords: Augmented Reality, 3D, User Acceptance Test.

